

# PRASHANT KUMAR SINGH

#### **PERSONAL SUMMARY**

I AM A DEDICATED, HARDWORKING AND PROACTIVE COMPUTER SCIENCE ENGINEER WITH A STRONG BACKGROUND IN DEVELOPMENT, AND DESIGN. I HAVE STRONG KNOWLEDGE IN TESTING AND ANALYSING PROCESSES TO INCREASE THE OVERALL EFFICIENCY OF DEVELOPMENT.

#### **CONTACT INFO:**

EMAIL: ps536958@gmail.com PHONE NO: +91-9123472139 LINKEDIN: https://bit.ly/2mrpbAF GITHUB: https://bit.ly/2kVpJhv

ADDRESS: #708, Shanti Valley, Telco, Jamshedpur

## **LANGUAGES**

C++ JAVA HTML CSS 3 BOOTSTRAP JAVASCRIPT PHP

## **AREA OF INTEREST**

WEB DEVELOPMENT PROGRAMMING IN JAVA REACT JS Node JS

#### **TOOLS USED**

ECLISPSE CODEBLOCKS ANGULAR JS NETBEANS

#### **HOBBIES**

CRICKET FOOTBALL TRAVELLING

#### **OTHER SKILLS**

TEAM MANAGEMENT COMMUNICATION TEAM WORK

## **ACADEMIC BACKGROUND**

B. TECH, COMPUTR SCIENCE ENGINEERING (2017 - 2021)

CGPA: 7.19(TILL 6TH SEMESTER)
SRM INSTITUTE OF SCIENCE & TECHNOLOGY

**HIGHER SENIOR SEONDARY EDUCATION** (2016 - 2017)

57.6%: CENTRAL BOARD OF SECONDARY EDUCATION JAMSHEDPUR PUBLIC SCHOOL, JAMSHEDPUR

HIGHER SENIOR SEONDARY EDUCATION (2013 - 2014)

CGPA:7.2; CENTRAL BOARD OF SECONDARY EDUCATION JAMSHEDPUR PUBLIC SCHOOL, JAMSHEDPUR

## **INTERNSHIPS**

#### **RESPONSIVE UI DESIGN**

(JUN 2019)

RESPONSIVE WEBSITE TO STORE THE DATABASE REGARDING ATTENDANCE OF COMPANY EMPLOYEES WHICH SHOWS SALARY, NUMBER OF WORKING DAYS AND THEIR LEAVES.

#### ONLINE MOBILE PAYMENT APP

(SEP 2020)

A PAYMENT APPLICATION WHICH HELPS THE CUSTOMERS TO PAY ONLINE BILL.USED WEB DEVELOPMENT TOOLS SUCH AS HTML, CSS, JAVASCRIPT. PERFORMED THE FRONTEND AND BACKEND WORKS OF THE APPLICATION. HELPED IN UI/UX DESIGN AS A WEB DEVELOPER.

## **PROJECTS**

### **TIC-TAC-TOE GAME**

(AUG 2018)

TIC-TAC-TOE, OR XS AND OS IS PLAYED BETWEEN TWO PLAYERS, X AND O, WHO TAKE TURNS MARKING THE SPACES IN A 3×3 GRID. THE PLAYER WHO SUCCEEDS IN PLACING THREE OF THEIR MARKS IN A HORIZONTAL, VERTICAL, OR DIAGONAL ROW WINS THE GAME.

#### **SCIENTIFIC CALCULATOR**

(OCT 2018)

A BASIC SCIENTIFIC CALCULATOR BY USING JAVA PROGRAMMING ON THE NETBEANS IDE.

#### E-BLOOD BANK MANAGEMENT SYSTEM (NOV 2019)

A ONLINE APPLICATION WHICH WILL HELP THE WHO SO EVER IS NEEDED IN FOR BLOOD WHICH ARE ACCEPTOR, AND ALSO IT GIVES THE FACILITY FOR DONORS TO DONATE THE BLOOD.

## VISUAL DESIGNING USING AR (JAN 2020)

THE WEB BASED APPLICATION WHICH HELP AND ASSIST THE CUSTOMER TO VIEW THE OBJECT VIRTUALLY IN REAL ENVIRONMENT BEFORE BUYING THE OBJECT. THIS WILL HELP THE CUSTOMER TO KNOW THE LOOKOUT OF THE OBJECT AFTER BUYING THE OBJECT.

## HANDWRITTEN RECOGNITION USING ML (APR 2020)

THE APPLICATION USED TO RECONIZE ALL DIFFERENT HANDWRITING BASICALLY, ALL USERS HAVE DIFFERENT HANDWRITING SO THIS WILL HELP THE CLIENT TO IDENTIFYING THE CHARACTERS, NUMBERS, SPECIAL CHARACTER.

# TRAINING CERTIFICATES

THE COMPLETE WEB DEVELOPER COURSE 2.0 (AUG 2019)

CERTIFICATE URL: ude.my/UC-RMJFVEQQ

JAVA - THE COMPLETE COURSE (JAN 2019)

PROGRAMMING IN C++ LANGUAGE (JUN 2018)

DATA STRUCTURE AND ALGORITHM TOOLS (JUNE 2020)

CERTIFICATE URL: https://coursera.org/share/369501e45781a491446e61885f99e92a

RESPONSIVE WEBSITE BASICS:CODE WITH (JULY 2020)
HTML ,CSS AND JAVASCRIPT

CERTIFICATE URL: https://coursera.org/share/7930b715efee2d0bcb50a16ce9e8ce67

# CO-CURRICULAR/EXTRA CO-CURRICULAR

SECURED 3RD POSITION IN INTERSCHOOL (JULY 2014)

**FOOTBALL COMPETITION** 

SECURED 10TH POSITION IN CROSS COUNTRY (JAN 2016)

ORGANISED BY TATA STEEL PVT. LTD.

AWARDED AS BEST MEMBER OF INTRACT CLUB (MAR 2016)

ORGANISED BY INTRACT CLUB(NGO)

ATTENDED PYTHON PLUS-ONE (APR 2019)

ORGANISED BY SLUGNPLUG

PARTICIPATED IN WALKATHON-GOGREEN (MAR 2019)

**ORGANISED BY TEXUS' 19** 

CONDUCTED A EVENT TAQNISPY (MAR 2019)

ORGANISED BY TECHPRO

CONDUCTED A EVENT INTRILOGY (AUG 2019)

ORGANISED BY TECHPRO

PARTICIPATED IN A EVENT SEOIFY (FEB 2020)

ORGANISED BY SLUG N PLUG

PARTICIPATED IN TATA IMAGINATION CHALLENGE (NOV 2020)

ORGANISED BY TATA STEEL

# **WORKSHOP**

ATTENDED WORKSHOP ON IOT (MAR 2019)

ORGANISED BY TECHPRO CLUB